



INTERNATIONAL YOUTH CONFERENCE 11 IMPACT Report

TOP 3 CHANGEMAKERS

SEE THE PROJECTS SUBMITTED FOLLOWING
The International Youth Conference 11

WHAT IS THE IYC IMPACT TEAM

The IYC Impact Team focuses on measuring and maximizing the outcomes of the IYC. **They develop frameworks to assess the conference's effectiveness in achieving its goals, gather data, and analyze the impact of various initiatives.** This team ensures that the conference leaves a lasting positive imprint on the participants, communities, and the broader global agenda. Additionally, **the team collects and shares community service projects** conducted by delegates of IYC globally, showcasing the positive impact and encouraging further contributions.

INTERNATIONAL YOUTH CONFERENCE 11

The **International Youth Conference 11 (IYC11)** took place in Los Angeles on May 1-4, 2025 at the University of California, Los Angeles. Themed “**Youth Shaping Global Development**,” IYC11 aims to bring together young people globally to engage, deliberate, and contribute to multilateral solutions—especially in policy, education, economic opportunity, and social justice—so that youth are active change-makers today, not just tomorrow.

- ★ 200+ In-Person Participants
- ★ 8,746 Online Marked Attendance
- ★ 80+ Speakers
- ★ 30+ Sessions
- ★ 586,678 global online engagements

- ★ 90% International Attendees
- ★ Engagement from 174+ Countries
- ★ Regional Sessions from all over the World



IYC11 IMPACT SUBMISSION CYCLE

May 5, 2025 - SEPTEMBER 18, 2025



WHAT IS IT?

Projects or differences made based on your learnings from the conference (IYC11)

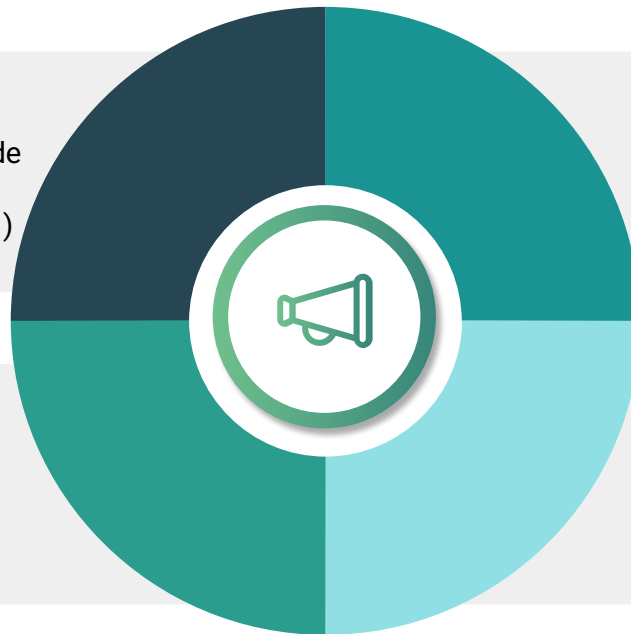


COUNTRIES SUBMITTED

47

CITIES IMPACTED

165



NUMBER OF SUBMISSIONS

197



NUMBERS IMPACTED

VOLUNTEERS: 14,889

DIRECT: 594,586

INDIRECT: 8,847,081



Countries Represented: Afghanistan Algeria Bangladesh Benin Burkina Faso Burundi Cameroon Chad China Côte d'Ivoire Democratic Republic of the Congo Eswatini Ethiopia Gambia Ghana Guinea Guinea-Bissau Guyana India Iran Iraq Kazakhstan Kenya Lesotho Liberia Libya Madagascar Malawi Malaysia Mali Myanmar Nepal Niger Nigeria Pakistan Papua New Guinea Philippines Rwanda Senegal Sierra Leone Somalia Somaliland South Africa Sudan Tanzania Thailand United Arab Emirates United States Uzbekistan Yemen Zambia Zimbabwe



Edukasi Emosi

Muhammad Aliff Hakimi bin Mohd Nizam (Malaysia)

CITY PROJECT IMPLEMENTED: Ampang Jaya

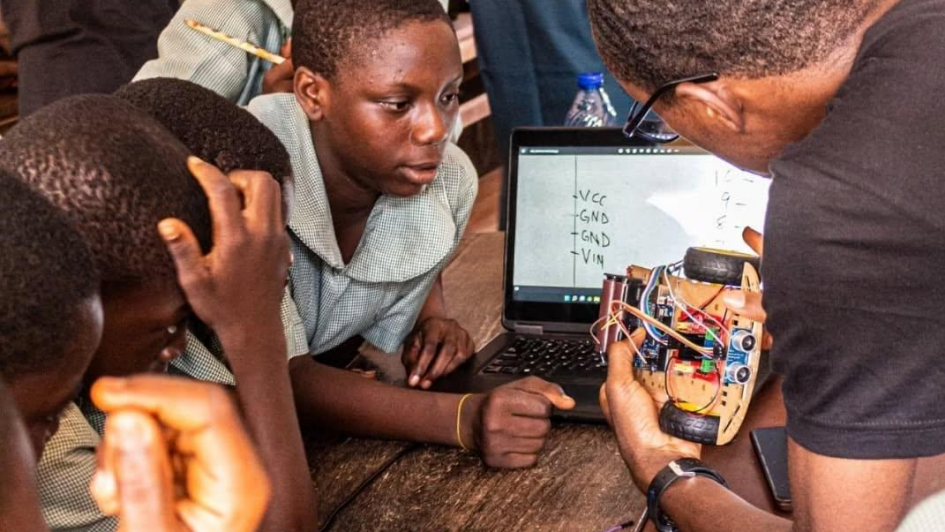
VOLUNTEERS INVOLVED: 3

PEOPLE IMPACTED (DIRECT): 34 Students

PEOPLE IMPACTED (INDIRECT): 1724 Students

Edukasi Emosi is a youth-led capstone project that **empowers children with emotional resilience and leadership skills**.

Responding to rising youth mental health concerns, it tackles academic pressure, exam anxiety, peer conflicts, bullying, and difficult home environments by fostering self-awareness and emotional regulation. Through **specialized workshops** at Sekolah Kebangsaan Pandan Indah, Kuala Lumpur, and supported by the Tunku Abdul Rahman Foundation and the Pandan Indah Primary School Counselling Board, the project **delivers targeted interventions for at-risk students**. Guided by a counsellor from Sunway Education Group, students learn to understand emotions, strengthen mental well-being, and apply strategies for emotional regulation. By prioritizing emotional intelligence alongside traditional education, Edukasi Emosi nurtures confident, empathetic leaders prepared to contribute meaningfully to society.



Initiative for Digital Education and Access for Teens

Olumuyiwa Sobowale (Nigeria)

CITIES PROJECT IMPLEMENTED:

Akure, Ondo State Yaba & Ikotun, Lagos State

NUMBER OF VOLUNTEERS INVOLVED: 6

NUMBER OF PEOPLE IMPACTED (DIRECT): 700

NUMBER OF PEOPLE IMPACTED (INDIRECT): 500,000

The Initiative for Digital Education and Access (Teens-Launch Africa) organized **two 2-day STEM workshops** in Lagos and Ondo States, held January 16–17, 2025, at Lagos City Model and Wesley Junior Girls College, and March 13–14, 2025, at Ijo-Mimo High School, Akure. The program introduced **100 high school students** (50 per state) **to robotics, programming, and innovation**. On day one, students learned Scratch programming and created simple games. On day two, they advanced to robotics, working in teams to program line-following cars using Arduino. Despite limited prior exposure, participants quickly adapted through **interactive, hands-on learning**. Beyond technical skills, students developed communication, teamwork, creativity, and problem-solving. They also **explored career opportunities in robotics and STEM**, with 70% expressing interest in pursuing related careers. This initiative bridges the digital divide by equipping underserved youth with essential 21st-century skills in today's technology-driven world.



Cervica

Naomi Thom (Malawi)

Malawi University of Business and Applied Sciences

CITIES PROJECT IMPLEMENTED: Lilongwe & Blantyre

VOLUNTEERS INVOLVED: 6

PEOPLE IMPACTED (DIRECT): 700

PEOPLE IMPACTED (INDIRECT): 500,000

Cervica created **an AI-powered device that detects cervical cancer earlier and more accurately.** It applies acetic acid with a built-in applicator, captures high-resolution cervical images, and uses AI algorithms to identify cancerous activity while providing personalized treatment recommendations. Portable and user-friendly, it **supports deployment in underserved areas** and generates critical data to guide targeted interventions and policy.

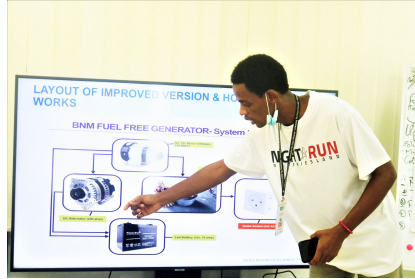
Cervica's impact includes:

- Cut mortality by up to 90% (WHO) through early detection
- Improve outcomes with personalized care
- Reduce disparities and increase access
- Lower costs and drive innovation

TOP 10 CHANGEMAKERS | LEARN MORE ON OUR SOCIAL MEDIA



Submitted by
Jahed Ahmed
(Bangladesh)



Submitted by
Mamadu Bah
(Sierra Leone)



Submitted by
Mohammed Zaid
(Libya)



Submitted by
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